

Anushka Moghe

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PROFESSIONAL SUMMARY

Fashion & 3D Designer with 3+ years of experience across digital fashion, apparel design and garment technology. Skilled in CLO3D, CAD and technical development, with a focus on creating commercial, trend-led products. Passionate about streetwear, youth culture and blending digital design innovation with bold, wearable collections.

PROFESSIONAL EXPERIENCE

Designer& Garment Tech **Emlavish - Manchester, United Kingdom** **January 2025 - Present**

- Designed trend-led collections with a focus on structure, fit and proportion inspired by streetwear and everyday ready-to-wear.
- Develop seasonal collections with digital and physical samples, ensuring commercial fit and finish.
- Create high-quality 3D renders and animations using CLO3D, Blender, and Adobe Suite for e-commerce, TikTok, and marketing.
- Collaborate with animators and graphic designers to deliver cohesive digital assets.
- Source digital fabrics, textures, trims, and hardware aligned with brand aesthetics.
- Implement AI tools for faster visualization and design iteration.

3D Fashion Designer **Freelance, Pune** **June 2022- Present**

- Created digital fashion collections for independent clients and studio showcases.
- Produced digital showrooms and animations for marketing and social media.
- Delivered detailed 3D assets, tech packs and visuals tailored to client briefs.
- Focused on sustainability, textile realism, and storytelling in virtual design.
- Produced 3D simulations and visual content reflecting commercial styling and streetwear-inspired silhouettes.

Digital Pattern Designer **Payppy.app - Pune, India (Remote)** **October 2024 - January 2025**

- Developed digital patterns and 3D simulations to replace physical sampling.
- Designed AR/VR-compatible garments focused on trend, proportion, and fit.
- Collaborated with tech teams and suppliers to ensure production feasibility.
- Reduced lead time and material waste by optimizing digital-first workflows.

Junior Designer **Landmark Group- Easybuy, Bangalore** **March 2022- May 2022**

- Designed commercial knit and woven collections aligned with trend forecasts.
- Created CAD sketches, trend boards, and complete tech packs.
- Assisted in fabric sourcing, trim selection, and coordinated with buying teams.

Fashion Designer Intern **Design studio, Pune** **September 2020 - December 2020**

- Supported concept development for traditional and modern fusion wear.
- Worked on embroidery and surface techniques, assisting senior designers.
- Prepared fabric boards and digital presentations for collection reviews.

SKILLS & EXPERTISE

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| • CLO3D | • Digital Pattern Making | • Trend Forecasting (Menswear & Streetwear) |
| • Blender | • Garment Construction | • Fit Analysis & Adjustments |
| • Adobe Illustrator | • Tech Pack Development | • Cross-Functional Collaboration |
| • Photoshop | • Fabric & Trim Simulation | • Time Management |
| • InDesign | • AI-Assisted Visualisation | • Creative Problem Solving |
| • Adobe Substance Suite | • 3D Rendering & Animation | • Strong Communication |

EDUCATION

Leeds Arts University **September 2023- August 2024**

Masters in Digital Fashion

School of Fashion Technology

Bachelors in Fashion Design

June 2018- June 2022

CERTIFICATIONS & ADDITIONAL TRAINING

- Certified in Digital Fashion by learn3DFashion **November 2021**